Session 3 - 19NOV2023

Attendees

- Tim
- Walter
- Erica
- Jin
- Nick
- Alex

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Recap to Current Situation

- Group followed some veteran mercenaries out to the ruins north of the city of Raedan
- While staking out the entrance, the group witnesses ~50 animated skeletons with fused weapons for arms rush out of the ruins heading toward Raedan

Session Notes

- The group decided to hop onto their horses and race back to Raedan ahead of the skeleton horde.
- Nick fails at animal handling, so we don't make great time, only beating the horde by ~20 minutes
- At the town, there is a contingent of guards assembled that are hastily building makeshift fortifications
- The group approaches the Vicadium's chamber and tell him about the situation
- The group agrees to help with the defense, but with the caveat that we aren't planning on dying, so if things go south, we will bounce
- The group has been assigned to defend the East entrance to town
- Because of the guards helping the group for this battle, we all get +1 AC for this battle
- Jin decides to set up some trip wire booby traps real quick by the East gate
- ROLL INITIATIVE as ~20 skeletons approach the gate
  - ~10 skeletons get caught by the snares set by Jin
  - After a round and a turn undead, down to ~6 skeletons left
- The group wins the fight!
- Walter tries and fails to find horses to make a getaway
- Erica is looting the field and accidentally reanimates 8 skeletons

- ROLL INITIATIVE
  - Nick cheated by using channel divinity more than once a day - just for the record
- Fight ended. We figured out that you need to remove some magical bits from the skull after they have been killed or else they respawn
- We dispatch a guardsmen to each of the other gates to spread the word about removing the bits from the skull
- Short rest time!
  - Several party members decided to heal up
- The sounds of battle have died down in the city
- The group decides to head to the North gate to check on how things went
  - Overall, there was a fierce battle, but the skeletons have been slain
- The group approaches the Vicadium, he appears weary and tired
- He gives each member of the group 40 gold!
- The Vicadium asks the group to stick around in Raedan to help with reconstruction
- Long rest!
- > Rory the innkeeper passed away in the battle
- Rizz is still alive after the battle and her inventory seems to have grown somewhat
- We gear up with some stuff from Rizz
- Walter wants to commemorate the loss of his friend Rory
  - Walter pours himself a tankard of Rory's ale and pours it out in remembrance for Rory
- Afterwards, the group checks in with the Vicadium to see if there are any jobs that need done
  - He asks us to head West to Wudu to spread the word about what happened and ask them for support/to make preparations
- The group decides to head to Wudu following the Vicadium's request
- Day 1:
  - Pleasant day of travel, no events of note
- Day 2:
  - We encounter a group of travelers in a Vardo wagon being pulled by a black horse
  - A halfling woman in the wagon flags down the group and asks for our attention
  - Erica talks with her
  - She wants to hire mercenaries to look for her boss that has been missing for a week
  - She is a collector named Anbryn Stillcloak
  - She starts traveling with the group
  - She steers her wagon off the road saying that this feels like the right way to go
  - She and Jin start communicating telepathically in Abyssal and she asks him who he works for
  - After an insight check, he determines she is a fellow warlock and she is in search of her patron that is missing
  - She comes clean with the group about the situation
  - Her patron just refers to himself as One and is interested in collecting magical items
  - The group agrees to help after the explanation is in the open
  - She stops the wagon after a couple hours of travel, she stops the wagon and points to other Vardo wagons gathered in the distance

- At the spot, her stomach starts gurgling worse and worse, she seems like she is about to vomit
- Instead of vomit, her eyes roll back in her head and an insect falls out of her mouth, she then collapses
- Nick manages to leap onto and cover the insect to trap it
- Jin can sense that the bug feels a need to be whole again
- Erica infuses a bag into a bag of holding and the group manages to capture the insect inside the bag

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